



# 9<sup>th</sup> & 10<sup>th</sup> Grade Tournament

Cost \$200 per team 16 teams max -Everyone will get a min of 6 games (if 16 teams enter).

This is a Fair Play Tournament, organised to provide players with an opportunity to demonstrate their team and individual skills.

Coaches and parents are reminded that any bad language and poor behaviour is unacceptable, and the organisers reserve the right to remove anyone from the tournament.

## **We will run 4x Pool A & B & C & D**

10<sup>th</sup> Grade runs on the hour

9.00am, 10.00am, 11.00am, 12.00pm, 1.00pm & Final at 2.00pm

9<sup>th</sup> Grade runs on the hour

9.30am, 10.30am, 11.30am, 12.30pm, 1.30pm & Final at 2.30pm

## **Championship**

1<sup>st</sup> & 2<sup>nd</sup> place in each pool after will play in the finals for 1<sup>st</sup> - 8<sup>th</sup> place

## **Plate**

3<sup>rd</sup> & 4<sup>th</sup> place in each pool after will play in the finals for 9<sup>th</sup> – 16<sup>th</sup> place

## **Awards:**

1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup> Place in the Championship

All games are 25 minutes (no halftime) and Finals (straight to 3 pens and sudden death if a draw)

All coaches and/or managers are to report to the admin room at the base of the clubrooms at 8.30am to collect their draws and certificates. A briefing will also be held at the same time.

Toilet facility will be provided. Hot food, snacks, drinks & coffee will be on sale.

There is limited parking however you can park in the neighbouring streets. Please be considerate and leave the driveways clear.

## **Rules:**

1. All NRF Rules are to apply unless specified below.
2. The referee's decision is final, and any disputes will be handled at the completion of each game. Team coaches will report to the tournament organizers who will give a final ruling.
3. Note all players must be born in 2015 for 9<sup>th</sup> grade & 2014 for 10<sup>th</sup> Grade. Players must play within their correct age group unless the appropriate dispensation has been approved by the Federation (proof of this must be presented at the time of entry). (a) Females playing in mixed gender competitions can play down one age group without dispensation.
5. Teams will consist of a maximum of 11 players. A maximum of 7 players including the goalkeeper can play at any one time, with rolling substitutions.
  - a. The coach/manager must ensure that player(s) leave the field of play before the substitute(s) come on.
  - b. Substitutions must be made from the halfway line only.
  - c. Substitutions can only be made when there is a break in play.

6. Fencibles United AFC will try and provide referees and balls for all games. The referee's decision will be final on the field of play. The coaches / managers from each team will referee some games if the organisers cannot provide a referee. The referee cannot coach during the game.

7. Time keeping will be the responsibility of Fencibles United AFC and will be controlled by a hooter.

8. The hooter will signal the start, half time; second half start, and finish of all games.

No other time keeping will be recognised.

a. All games will be 25 minutes one way with no break for half time.

b. If the ball is in the air on its way in goal when the hooter sounds, (other than a deflection) and the ball enters the goal, the goal will count.

c. If a penalty is awarded before the hooter sounds, the penalty is to be taken by any of the players who are on the field and if a goal is scored then the goal will count.

9. Teams will be awarded 3 points for a win & 1 point for a draw. In the event of points being equal at the end of the Round-Robin stage positions will be determined by:

a. The goal difference, if equal

b. The winner between the tied teams, if still equal

c. The team scoring the most goals, if still equal

d. A Penalty shootout will occur to determine final position

10. Each team should bring an alternative strip (or training bibs) in case of a clash of colours. The team named second will change into the alternative strip or wear their bibs. If the team is playing against a Fencibles team as Fencibles is the home team the away team will change into the alternative strip or wear their bibs.

11. No coaching on the field of play (side-line only)

12. **NO SPECTATORS ON THE TURF** they must be behind the black fencing- This needs to be enforced by team coaches/managers

13. Throw-ins if done incorrectly a second time will be conceded to the opposition.

14. Retreating Line rules applies - Playing out from the back When a team's goalkeeper has the ball in their hands, is taking a goal kick or any player taking a Free Kick, the opposition team must drop back behind the retreating line. Only after the goalkeeper plays the ball out of the box and a player touches the ball (outside of the box but within the retreating area), can the opposition players advance over the retreating line. If the Goalkeeper plays the ball directly over the Retreating Line, the game continues as normal. The goalkeeper cannot drop kick the ball directly from their hands over the retreating line- it can either be thrown to a player or placed on the ground and played out.

15. Dimensions- Pitches are always marked with the retreating lines as 30% - 40% - 30% of all size pitches. The Retreating Line will be marked using spot markers across the pitch.

16. NRF's Offside rule applies- In 7v7 formats, the Retreating Line is used for offside, rather than the halfway line.

17. Corner kicks must be taken from the corner only.

18. Boots and shin-guards must be worn by all players.

19. Players are not allowed to wear watches and jewellery including but not limited to ear studs and eye rings.